

Course Information

The Art and Design GCSE is made up of two elements, portfolio work and the final exam.

The portfolio work will be created in Year 10 and the first term of year 11. You will work on a number of projects in this time and at the end of year 11 you will select your best work and submit this for marking. The portfolio mark will account for 60% of your final grade.

The exam will be 10 hours, spread over 2 days and sat at the end of year 11. You will have from the beginning of January to prepare for the exam and complete all your preparation work in your sketchbook. You will be given a theme by Edexcel and you will have to investigate this for your exam.

Projects

Year 10

During Year 10 you will be working on 2 different projects. Natural Forms and the Manmade Structures project

Year 11

In Year 11 you will be completing the Manmade Structures project before beginning the exam prep in January. It's crucial that you use your experiences of Year 10 to develop your routines/organisation of project structure.

After the Christmas holidays you will be given the **exam** paper from Edexcel. You will then be given around 10 weeks to complete your preparation work. You will then complete your final 10 hour exam. All work completed for this exam will count towards 40% of your final mark. The Natural forms project and the Manmade Structures project count towards 60% of your grade.

Assessment

You will be issued your target grades and current working grades so you can track your progress.

During the projects, you will periodically be given written feedback on your sketchbook work and artwork through tutorial points and notes in sketchbooks.

During lessons you will also be given verbal feedback which you can use instantly to improve your work!

Your coursework and exam work will be marked **by your art teacher** using the GCSE assessment objectives at the end of the course.

ASSESSMENT OBJECTIVES in ART & DESIGN

AOI - DEVELOP

- Develop your own ideas through personal investigation.
- Look closely at (and collect examples of) the work of other artists / craftspeople who work(ed) in ways that interest you.
- Use other sources to show that you understand how the artists / craftspeople worked and why they produced this work.

Clarify the brief - what direction do you intend to take and whose work will you take inspiration from?

(You may chose to change direction as the work progresses).

Collect

examples of work from the artist(s) you will use as inspiration and stick them in your sketchbook.

Collect similar starting points and stimuli to those used by

the artist(s) to help you to develop your own ideas

Use the Talk About Art

templates to evaluate the work of the artist(s) / craftsperson(s) that you have chosen. Select areas of the work by the artist(s) you have chosen and create small studies that you **keep in your sketchbook** to show your understanding of how the

artist(s) created the work.

Start to develop your own ideas based on the studies that you have made.

ASSESSMENT OBJECTIVES in ART & DESIGN

A02 - EXPLORE & REFINE

- You show that you can explore develop and refine your ideas through experimentation.
- You select appropriate resources, media & materials.
- You experiment with different media, techniques and processes.

Exploring & Refining

(or experimentation). Fill your sketchbook with practical samples and personal studies in different media to demonstrate that you can develop and communicate your ideas through personal investigation.

When selecting and using appropriate resources and media you should...

Consider how other artists and designers use similar media and processes in **their** work.

Use contextual references in your development work - refer to the work of the artist(s) and craftspeople you have chosen as inspiration.

Practise and refine your control over your chosen media, tools and techniques. Experiment and practice with new materials, tools and techniques as well as ones you're familiar with.

Find out what techniques different media lend themselves to and explore what effects you can achieve.

Try out different combinations of media and techniques. Some things will work and some won't - keep a record in your sketchbook!

Assessment Objectives Explained

ASSESSMENT OBJECTIVES in ART & DESIGN

A03 - RECORD

- You record your ideas, observations and insights in visual, written and other forms.
- You work from a range of experiences and stimulus materials.
- You talk about your work; what you have achieved at each stage and what you will do next.

When recording ideas you should ...

Fill pages of your sketchbook with drawings, sketches, jottings, photographs and experiments with different media.

Use primary and secondary sources to help you to develop your ideas.

Organise your ideas and recordings into a sketchbook / journal or present them as sheets of mounted studies.

Make studies of artists' or designers' work, showing an appreciation of their working methods

Make 'maquettes' or models in paper, card, clay or found objects and materials that explore form, structure or scale. Use detailed annotations alongside sketches, designs and images.

Don't just describe what you have done. Analyse and evaluate what you have achieved at each stage to demonstrate your critical understanding.

Say what you have done well and what you think you could have done better.

Try out different layouts or combinations of images and ideas

> Work at different scales

organise your studies into a sequence that shows the development of your ideas Collect images and stimulus materials from a variety of sources (always giving credit to the source).

Make collections of images as mood boards.

Make sketches and studies from primary and secondary sources that analyse formal elements.

Make rubbings, prints or photographs that record texture, contrasting surfaces, pattern, tone or form.

Make organised sequences of images and studies to show how your ideas have progressed

ASSESSMENT OBJECTIVES in ART & DESIGN

A04 - PRESENT

- You present a personal, informed and meaningful response to the brief.
- You demonstrate analytical and critical understanding throughout.
- You present a finished piece or pieces.

When presenting your final piece(s) you should ...

realise your intentions through your development work as well as your final piece(s).

show that you have experimented with different media, materials and techniques

show that you have considered different working methods and processes, and selected and used some of them in your finished work

record your initial response to the theme or brief

provide evidence that you understand the connections between your work and contextual material you have chosen THE FINISHED PIECE(S) record your initial response to a theme or brief

record your ideas, observations and insights into both your own work and that of other artists, designers and craftspeople

provide evidence of the

development of your ideas from

initial brief to finished work.

present a personal response to your chosen theme or brief

analyse and evaluate what you have achieved at each stage to demonstrate your understanding throughout the project. show that you can select and control a range of media, tools and working methods

Grade Information

Below are a series of statements that explain the difference between some of the grades in Art and Design.

Grades 9 to 8

AO1 – Research	High quality, in depth analysis of a wide range of purposefully chosen artists.				
25%					
2370	 Artists chosen are completely relevant to ideas and fully inform your investigations for the project (eg. Techniques, composition, colour schemes, content etc) 				
	opinions are clearly explained, informed and justified.				
	Accurate use of a wide range of key technical words.				
	Excellent presentation with clear links to the art work				
	Strong links between artists and ideas are shown throughout experiments				
	Work demonstrates highly developed cultural understanding				
AO2 –	Experiments are purposeful and help you to move forwards				
Experiments	A wide rangy pentatentas/ttex hiques/processes are explored creatively and independently				
25%	Materials/techniques/processes chosen, allow for a high level of skill to be demonstrated				
	Experiments are reviewed through analysis and evaluation of their success, with suggestions for				
	improvement and development.				
	Experiments allow for effective refinement and development of ideas.				
	Excellent progress is made over a high number of purposeful experiments.				
AO3 – Ideas	Observational drawing is highly skilled				
25%	Ideas are recorded fluently and are relevant to developing the project				
	 Ideas are recorded skilfully using a range of techniques such as through sketching, photography, mind maps, notes etc. 				
	A wide range of ideas are purposefully explored, experimented with and evaluated.				
	Written communication is fluent and accurate				
AO4 – Outcomes	Outcomes bring together ideas individually and creatively				
25%	Imaginative, personal and meaningful response to the project				
	Finished to a high standard				
	Creatively inspired by artists				
	Highly developed ability to evaluate				

Grade Information

Grades 7 to 6

AO1 – Research 25%	 In depth analysis of a range of thoughtfully chosen artists. Artists chosen are relevant to ideas and purposefully inform your investigations for the project (eg. Techniques, composition, colour schemes, content etc) Opinions are explained, informed and justified. Accurate use of a range of key technical words. Creative, effective presentation with clear links to the art work Clear links between artists and ideas are shown throughout experiments Work demonstrates good cultural understanding
AO2 – Experiments 25%	 Experiments are purposeful and help you to move forwards A wide range of materials/techniques/processes are explored creatively showing good progression of ideas Materials/techniques/processes chosen, allow for a good level of skills to be demonstrated Experiments are reviewed through reflections and evaluation of their success, with suggestions for improvement and alternatives. Experiments allow for refinement and development of ideas. Effective progress is made over a number of purposeful experiments.
AO3 – Ideas 25%	 Observational drawing is tonal and skilful Ideas are recorded effectively and are relevant to developing the project Ideas are recorded clearly using a range of techniques such as through sketching, photography, mind maps, notes etc. A range of ideas are thoughtfully explored, experimented with and evaluated. Written communication is confident and clear
AO4 – Outcomes 25%	 Outcomes bring together ideas individually and thoughtfully Produce a creative, personal and meaningful response to the project Skilfully finished to a good standard Clearly inspired by artists A confident ability to evaluate

Grade Information

Grades 5 to 4

AO1 – Research 25%	 Thoughtful analysis of a range of artists. Artists chosen are relevant to ideas and inform your investigations for the project (eg. Techniques, composition, colour schemes, content etc) Opinions suggest an understanding of the art work and are clearly explained Accurate use of key technical words. Effective, neat presentation with clear links to the art work Links between artists and ideas are shown throughout experiments Work demonstrates cultural understanding
AO2 – Experiments 25%	 Experiments are purposeful and help you to move forwards A range of materials/techniques/processes are explored, showing some development and progression. Materials/techniques/processes chosen, allow for a good level of skill to be demonstrated Experiments are reviewed through annotations and evaluation of their success, with suggestions for improvement. Experiments inform the development of ideas. Clear progress is made as a result of purposeful experiments.
AO3 – Ideas 25%	 Observational drawing is tonal and generally effective Ideas are recorded clearly and are relevant to developing the project Ideas are recorded using a range of techniques such as through sketching, photography, mind maps, notes etc. A range of relevant ideas are explored, experimented with and evaluated. Written communication is appropriate and reasonably clear.
AO4 – Outcomes 25%	 Outcomes bring together ideas effectively A personal, meaningful and informed response to the project Finished to a good standard Some links to artist research can be seen in the outcome A generally consistent ability to evaluate

Analysing Artists

Analysis Writing Style 2

You can select either style 1 or 2 to use as your guide when analysing others work

1. FIRST REACTION

Write down your first thoughts on your chosen piece of artwork

What attracts your attention first? Where are your eyes drawn to? Is it full of life and movement? Or does it look peaceful? Are some shapes or patterns repeated in the work?

SENTENCE STARTERS:
The piece if work is...
What I first looked at this piece of work I noticed... The overall style of this piece is..

2. DESCRIPTION

Now look closer at the work and try to describe what you see in detail

You must include your own ideas and thoughts about the work as this will help

you to develop ideas for your own artwork

3. MY INTERPRETATION

What do you think the artists is trying to say or tell you in the work?

If you were inside this artwork what would you be feeling/thinking? How are you going to use this work to inspire your own work?

What is the main theme or idea behind this piece?

Does the artwork tell a story? Is it abstract? Is it realistic

Can you see figures, shapes or objects? What are the main colours?

Imagine you are describing the piece to someone over the phone

SENTENCE STARTERS: In this piece of work I can see... The main colours in this piece of work are...

In the background I can see... in the foreground I can see..

The main themelidea behind this piece is... I think that the artist was trying to say. SENTENCE STARTERS:

If I were inside this artwork I would be feeling/thinking...

I am going to use this artwork to inspire my own ideas and artwork by... This piece of artwork is.

4A. FORMAL ANALYSIS

Write down your observations in detail

USE OF MEDIA

What type of palette has been used? bright, dull, strong week etc

COLOURS

4A. FORMAL ANALYSIS Write down your observations in detail

Are the colours mostly complementary, primary or secondary? What colour has the artist used the most/least?

Has the artist mixed a wide range of colours?

What media has been used (acrylic paint, charcoal, clay...)?

Was it painted, drawn, sculpted quickly, or slowly and with detail? What make you think so? How has the artist used the medium - i.e is the paint applied thickly? How can you tell? Can you see brush stroke or texture?

SENTENCE STARTERS:

think the artist has used. The artist has used.

In this piece of work I can see...

In this piece of work I can mostly see... The artist has/has not used a wide range of colours. I can see this in...

feel that the artist has used a... palette because...

SENTENCE STARTERS:

The colour scheme the artist has used is...

think that the piece of work was created... I think this because...

4A. FORMAL ANALYSIS Write down your observations in detail

VOC

MENTAL

4A. FORMAL ANALYSIS

Write down your observations in detail

MOOD AND EMOTION

COMPOSITION

ULATION

What do you think the artist wanted you to feel when you look at the work? What have they used to create mood (think about colour, shape, tone etc)

How else could the artist have shown mood in their work?

SENTENCE STARTERS:
I think the artist has tried to capture... in this piece of work.
The artist has created this by...
In this piece of work I can see...
The artist could also have... to show the same mood in their work.

What type of shapes are used in this artwork (rounded, curved, straight edges or geometric etc) Are some parts of the piece full of shapes and some parts empty or is it really busy? Is their a mix of shapes or are they all similar?

What is the centre of interest in the piece? How did the artist make you notice this first? How did the artist create a busy or dull composition

SENTENCE STARTERS:
The shapes in this piece could be described as...
The shapes are ... There are many different shapes, such as...
The artwork is...

My eyes are drawn to... I believe the artist has achieved this by...

ANSWER AS MANY QUESTIONS AS YOU CAN

Analysing your own work

Shape, form, Tone space	Pattern/Texture	Line	Colour	Style/mood
Sparse Composition Open Distorted Flat Organic Deep Flat Positive Negative Foreground Background Arrangement Curving Elongated Large Small Flowing Render Superimposed Distort Vast Miniature Rounded Dominaering Overpowering Dork - Dark - Da	Repeated Uniform Geometric Symmetrical Rough Soft Irregular Coarse Bold Uneven Bumpy Smooth Uneven Spiky Jagged Broken Furry Fine Grid Impasto Embossed Raised Detail Markings Repeated Dots Impasto Daub/daubed	Fluent Free Gestural Rough Controlled Powerful Strong Geometric Precise Angular Light Delicate Flowing Simple Thick Thin Horizontal Broken Vertical Overlapping Faint Outline Blurred Wild Clean	Bright Bold Primary Intense Secondary Tertiary Radiant Pale Muted Vivid Contrasting Deep Monochrome Harmonious Complimentary Natural Earthy Subtle Warm/cool Clashing Saturated Vibrant Luminous Strong Loud Artificial Pastel Faded	Abstract Gestural Painterly Surreal Minimal Aggressive Delicate Eerie Brooding Intimate Distorted Peaceful Tranquil Still life Symbolic Sombre Energetic Naive (childlike) Simplified Collage Photomontage Pointillist Hazy Intense Realist/realisti Hyper-realism Dream-like Frightening Menacing







Annotating Your Sketchbook

Use these headings to explain each piece of work you have done in your book.

WHAT?

WHAT IS IT? Explain the piece of work you are annotating.

Examples: This is a first-hand drawing that I made of a... This is a series of photographs I took of ... This is a collection of visual research about... This is some information I gathered about... This is a copy that I made of a painting by... This is a brainstorm that I put together to ...

WHY?

WHY DID YOU MAKE IT? Explain how this piece helps you in your project.

Examples: ...to get ideas about... to get me thinking about... to show what I have learned about... to explore the idea of... to examine the shape/form/texture/pattern of... to analyse the style of... to try out the technique of.. to practice... to develop my skills in...

HOW?

HOW DID YOU MAKE IT? Explain how you created the piece of work.

Examples: I drew it using... I painted it with... I constructed it from... I built it up by collaging... I photographed/drew it from life... I drew/painted it from a photograph... I gathered the images from the internet.. I photocopied the images from a book called... I found the information on a site called...

QUALITY

HOW GOOD IS IT? What are you pleased with? What could you improve?

Examples: I am pleased with the way I... one good element of this work is... the best feature of this work is... a section of this work that is particularly successful is... I'm not happy with... one area that I could improve is... the least successful part of this work is... I wish that I had...

LEARNING

WHAT DID YOU LEARN? What have you found out? What are your next steps?

Examples: I improved my skills in... I got better at working in the style of... I have a better idea of... I have a clearer understanding of ... I feel more confident about ... Next I will try ... To follow this up, I will ... To build on this piece of work I hope to ...



ANNOTATION ...

describes writing notes, cutting & pasting images or adding explanatory text about your thoughts, experiments & ideas in order to show the development of your own art & working methods

YOUR DIGITAL SKETCHBOOK SHOULD SHOW ANNOTATIONS ON THE FOLLOWING THEMES:

· INSPIRATION · IDEAS · MATERIALS · TECHNIQUES · EVALUATION

Looking at other artists Brainstorming to learn from their past your solutions successes + failures

addess

1/12/14

Investigating the alternative tools you're trying to to work with (pros + cons of each)

The different methods experimented with to the problems & media you have towards developing a final piece (strengths & weaknesses)

Assessing your own progress along the way, successes & issues faced

ANNOTATION IS A THREE-STAGE PROCESS: DESCRIPTION > EXPLANATION > REFLECTION

DESCRIBE (WHAP!)



REFLECT (WHY?)

- + What have you done here?
- + What was this stage of the project for ?
- e.g. + What is this an image of ? e.g. + How was this work made ? + How did you produce particular
 - effects ? + How did you decide on the composition?

STUIF

e.g, + Why did you use these specific methods ? + Why do particular elements work better than others ? + Why might you do things differently next time?

Websites and Resources

http://www.tate.org.uk/

An encyclopaedia of artist's works, exhibitions (past and present)

Gallery websites are a great place to find information, simply google search galleries for more links.

http://www.bbc.co.uk/schools/gcsebitesize/art/ Course advice and tips from the BBC

http://www.google.com/culturalinstitute/project/artproject?hl=en

Google Art Project

A great website for researching different artists - includes some great videos on how to develop your projects

https://theartyteacher.com/artists-themes/

A great website for researching different artists

http://www.studentartguide.com/

The Student Art Guide

Contains ideas, help and guidance from students and teachers around the world on your GCSE

http://www.juliastubbs.co.uk/

100s of examples of pages from student sketchbooks and artwork at GCSE

http://www.pinterest.com/

A visual discovery tool that you can use to collect ideas for the different projects and themes (great for finding artists and other examples of GCSE artwork)

Books

There are a range of books in the art rooms, they can be a great starting place if you are in need of inspiration!

A recommendation....

Art- The definitive visual guide- Andrew Graham Dixon