Version 8.51.0 update review

Thought on the drum gun release!

The new update is out and followed by that was a big live event which players voted to un-vault (bring back) a item which has been in the game and been taken out. The items were planes, bouncers, tactical SMG, drum gun, grappler and the god sword which were a good selection of items but there was a obvious winner out of all of the items. The 'broken' drum gun... Now all the people you run into are running with only drum guns some without even a shotgun or assault rifle just simply drum guns. Now in my opinion I think that the drum gun will get down graded to make it more fair because at the moment with its fifty four headshot damage and 23 body shot it is well and truly broken!









The live event was very well set out I like how Epic Games (creators of Fortnite) let the community and its players vote on what guns they want released. But after they voted the real live event started and this was a change to the battle royale map. The volcano erupted and released three balls of fire. One hitting the polar peak area, one penetrating a part of retail and the other as splitting into three and destroying the entire mass of titled towers. Professional Fortnite players had comments on the situation like 'the game will go down in popularity' and 'it's a fun gun but it makes Fortnite one dimensional'. To be honest I completely agree I think there will have to be a change or people will stop playing.

Fortnite version 9.01 update review

The new update is out and in my opinion it has really balanced the game out and for the first time in ages I'll say that the changes they made are satisfying and for the better. The first thing I'll talk about is the new gun. It is called the tactical assault rifle which can be found in rare, epic and legendary variants. It can be found from floor loot, chests, vending machines and finally supply drops! It is a fully automatic rifle which has a thirty round magazine and deals 22/23/24 body shot damage. The new assault rifle has a decent 1.75% percent headshot multiplier but is a lot less effective from long-range unlike the other types of assault rifles which are more specialized for medium and long-range shots. Also in this update there were some down grades to some items in the game, the first thing is the baller which has had a health decrease of 200 to 150 health. I think this is good because the baller has been used for protection more than the normal use of it which is for mobility and rotation! A drum gun nerf was also brought to life and it was big but I also think balanced it out a bit. The drum gun now does 22/23 damage dropping from its original 26/27 damage which was absurd. A lot of players endured the wrath of the overpowered drum gun but luckily its effectiveness has been decreased greatly! The compact smg which has been in the game for a long time has been vaulted because of the new high rate fire gun being released into Fortnite.





Players all around the world have been having issues with new slip streams when building was blocked when trying to enter it. That players experienced there character agonizingly falling to there fate...

I know what you were thinking, but if you blocked the slip stream with a material couldn't you stop a player getting through? Well no because if a player goes into a build they will immediately destroy it when in the slip stream. That's it for this review but as soon as another update is formed you can be sure I will be straight onto reviewing it!